





# Summer League Rules

- Games will be 7.5 mins each way with a 1 min half time break
- There will be a max of 3 mins between games
- Games on all 4 pitches will start and end at the same time.
- It will be the responsibility of the captains to make sure his/her team are lined out ready for the throw in knowing which position they're playing in.
- It will be the responsibility of the captains to make sure their team gets an opportunity to play in goals, forward, midfield and backs over the course of the 3 matches.
- There will be a "fun" rule applied to each set of matches; and this rule will be the same on all 4 pitches at the same time.
- 2 points for a win
- 1 point for a draw
- 1 point for every 6 scores in a game

# Sample League Table

Cul Camp League 2012 League Table (after Round 5)

Team	Played	Won	Lost	Drawn	For	Against	Scores Difference	Bonus Points	Total Points
Monaghan	15	9	5	1	224	188	36	29	48
Armagh	15	10	4	1	202	189	13	25	46
Tyrone	15	9	5	1	214	169	45	25	44
Down	15	7	7	1	196	184	12	23	38
Derry	15	6	7	2	176	196	-20	23	37
Cavan	15	4	7	4	192	208	-16	20	32
Donegal	15	5	10	0	180	204	-24	22	32
Antrim	15	4	9	2	170	216	-46	16	26